

## 2012 'think packaging'

In 2012 Sustainable Whanganui partnered The Chronicle to sponsor the Wearable Art Section: Chronicle Creations. This was open to youth aged 12 to 25. Entrants were challenged with the brief: 'think packaging'. (Details on pages 2 & 3.)

- Is it natural, good, or downright bad?!
- What gets thrown 'away'? Can it be composted, reused, recycled?

See the winning entry 'Heaven vs Hell' and the design response on pages 4 & 5.

## 2013 ECO ART In 2013 Sustainable Whanganui was happy to

ontinue, and expand, its UYF sponsorship with the ECO ART category.

Details of the brief to "create a wearable art garment that is made completely out of second hand/recycled products (not clothing)" are on pages 6 & 7. Our young designers were challenged to show how using second hand/ recycled materials is more sustainable than using only new materials.

## 'Chronicle Creations' Category

**2012 Design Brief** 

co-sponsored with





is 'away'?" -- Julia Butterfly Hill Check out what Julia says about 'disposability consciousness' on YouTube

'When you say you are going to

throw something away - where

E sustainablewhanganui@gmail.com

www.unpackit.org.nz

www.packaging.org.nz

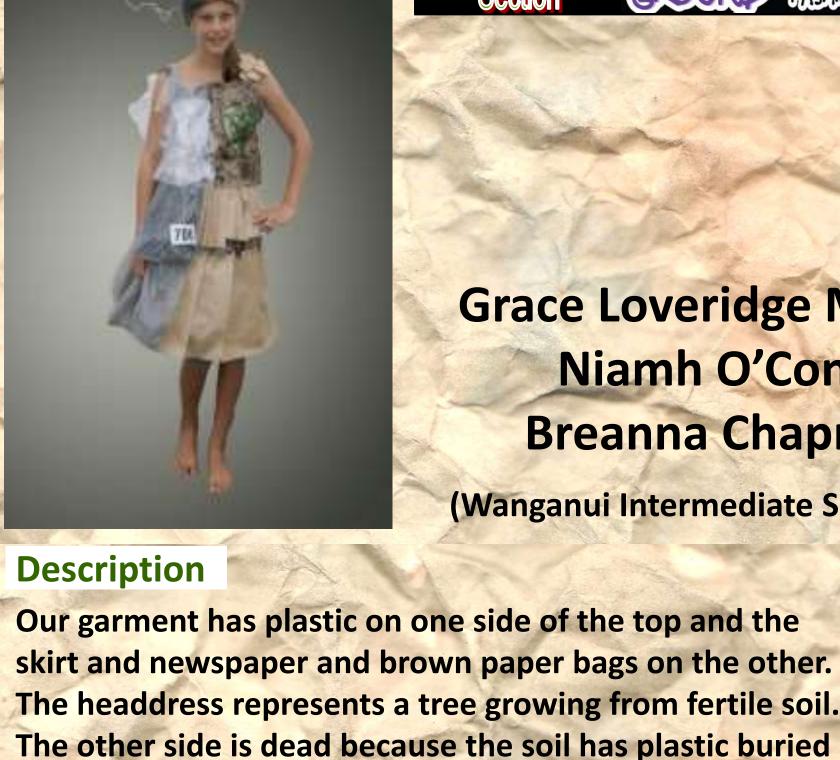
more information available from:

Sustainable Whanganui Trust

**T** 345 6000 and:



#### WEARABLE ART (V Section





**Grace Loveridge Mills** 

Niamh O'Connell

**Breanna Chapman** 

**Inspiration** 

(Wanganui Intermediate School)

# in it and it has not broken down.

With almost everything in life having two sides we decided to make our garment represent that. We used brown paper bags, grey plastic bags, newspaper, plastic gloves, copper wire, cardboard, and string. We tried to show that there is good and bad packaging. We need to think about using materials that do not damage our environment.

2013



wear.

Senior section 11 to 24 years Inspiration - produce a concept and research presentation

the priet - create a wearable art garment that is made

completely out of second hand/recycled products (not clothing).

Your creation must be durable enough to last at least five wears

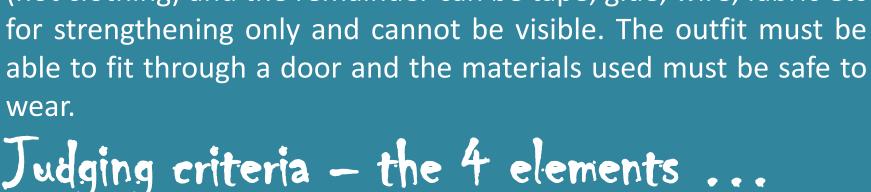
than using only new materials. Cope Company Command C Materials - be creative in the materials you use, at least 80% of the outfit must be recycled/second hand materials (not clothing) and the remainder can be tape, glue, wire, fabric etc for strengthening only and cannot be visible. The outfit must be

on how using second hand/recycled materials is more sustainable

#### fit (based on photo provided) – WOW factor!

understanding and incorporation of brief and materials

uniqueness of design and originality







Kassie Able